



RESEARCH
PROGRAMON
Dryland Systems

*Food security and better livelihoods
for rural dryland communities*

How to present MAS modelling work and results

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ODD protocol

- Please read and comprehend:
 - General introduction of ODD: **Grimm et al. (2006)**
 - ODD-related questions: **ODD protocol.pdf** (my explaining note)
 - Some examples of using ODD: e.g. in **Le et al. (2010)**

Please ask me. If you have any questions.

| | |
|-----------------|---|
| Overview | Purpose |
| | Entities, state variables and scales |
| | Process overview and scheduling |
| Design concepts | <ul style="list-style-type: none">- Emergence- Adaptation- Objectives- Learning- Prediction- Sensing- Interaction- Stochasticity- Collectives- Observation |
| Details | Initialization |
| | Input data |
| | Submodels |

How to present and analyze your simulation results in an insightful and effective way?

1. Describe properly your experiment:

- **Justify** the relevance/plausibility of your **study issue** → define **experiment factors** → define **experiment parameters**
- Streamline the affecting pathways: to what way the change in your experimental factor leads to change in agent's behavior? (**Use-case flow diagram**)
- Clearly state your simulation experiments (e.g. **summary table**)
- Clearly state your impact variables (**brief definition & unit**)
- If stochasticity is used, please describe how you measure the uncertainty of the simulation outputs (**replicated runs, mean, confidence interval of the mean**)

Example of Experiment Issue, Factors, and Parameters

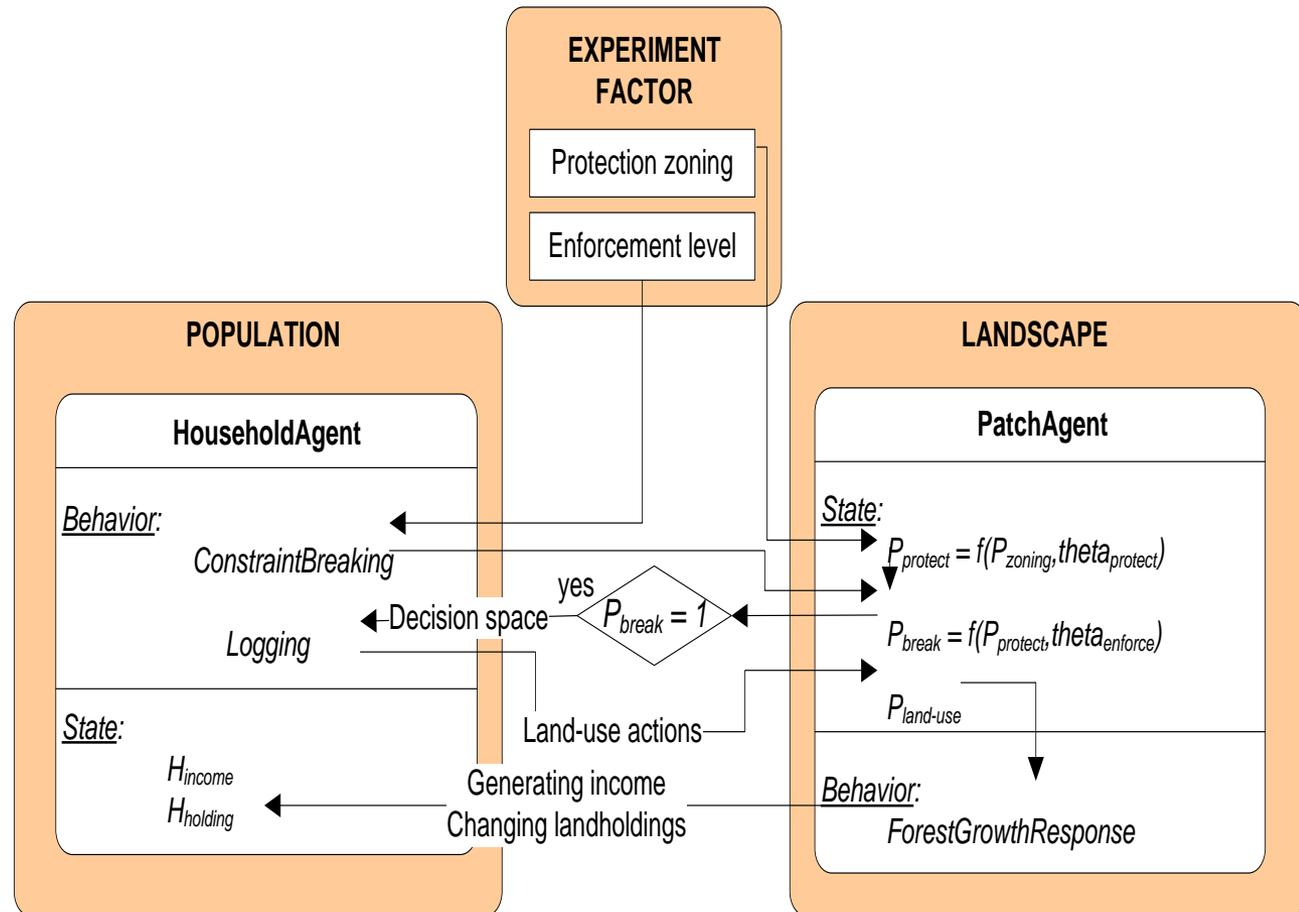
- Issue: Proper regulation governing villagers' access to forest timber (i.e. forest protection regulation). Why?
 - Forbidden all access → harm community livelihood
 - Uncontrolled/free access → high risk of deforestation
- Factors: What aspects policy-makers care in their protection policy?
 - (1) Target area: Amount & location of protected forest
 - (2) Enforcement of the protection regulation
- Parameters: What variables can help defining the experiment factors?
 - (1) **"Slope-threshold"**: user-defined slope threshold for controlling the spatial extent of protected area.
E.g. IF $p_{\text{slope}} > \text{"slope-threshold"}$ THEN $p_{\text{protect}} = 1$
 - (2) **"Protection-power"**: User-defined probability representing enforcement degree of forest protection law

Streamline the affecting pathways: Simulation Use-Case flowchart

- To what way the change in your experimental factor leads to change in agent's behavior and elementary environmental processes?

Example:
An Use-Case
flowchart to
simulate impact of
changes in forest
protection policy

See details in Le et
al. (2010)



Designing your simulation experiments

- Different settings for defining the protected area

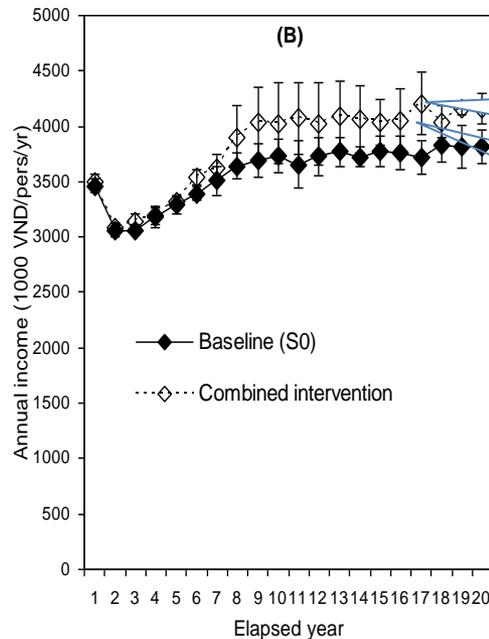
| Experiment factor | “Slope-threshold” |
|-----------------------------------|-------------------|
| No explicit target area | 0 |
| Targeting at least critical area | 15 |
| Targeting only very critical area | 25 |

- Different settings of law enforcement

| Experiment factor | “Protection-power” |
|---|--------------------|
| No enforcement (“only-on-paper” policy) | 0% |
| Weak enforcement | 50% |
| Strong enforcement | 90% |

If stochasticity is used, please describe how you measure the uncertainty of the simulation outputs

- Replicated runs
- Calculate mean value and its confidence interval (CI)



mean values of multiple simulation results given the same input parameters

Confidence interval (CI) of the mean value:

E.g. at the confidence level of 95% ($\alpha=0.05$):

$$CI_{0.05} = 1.96 \times SD/\sqrt{n}$$

where SD is the standard deviation of the mean, n is number of replication runs.

- If the uncertainty bands of two trajectories (of two different scenarios) overlap, there is no confidence to conclude a significant impact caused by your experiment factor.

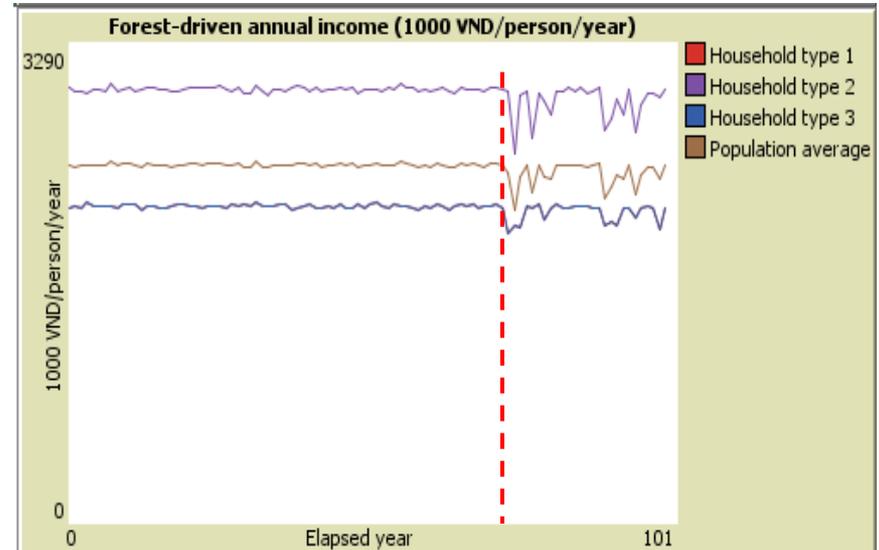
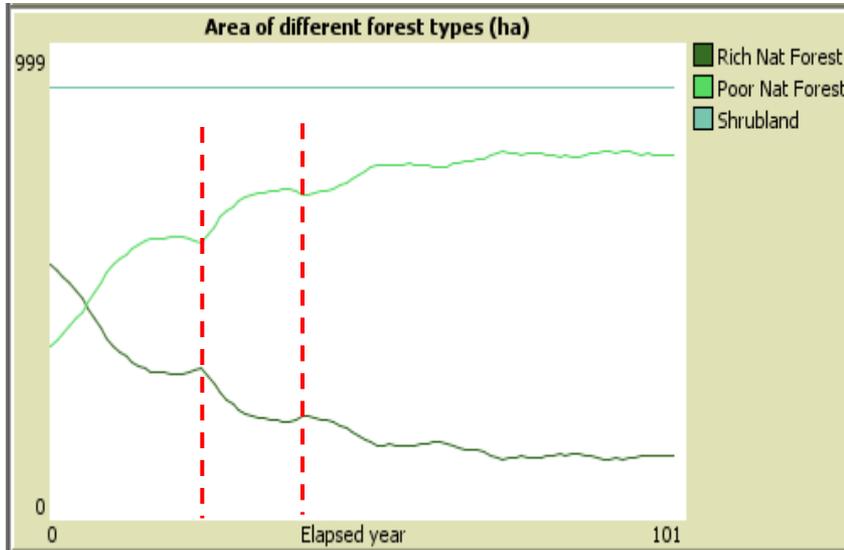
How to present and analyze your simulation results in an insightful and effective way?

2. To what aspects considered in your simulation results:

- Overall (linear) trend (increase/decrease/steady)
- Overall non-linear trend (convex/concave increase/decrease)
- **Scale-specific changes**
- **Phasing changes**
- **Delayed effects**
- **Trade-offs between different outcomes** (e.g. income gain/lost vs. rich forest gain/lost)
- Etc. (your creative thinking, please!)

Phasing changes

E.g. Simulation results using “landuse_change4.1.nlogo”, free-access setting.



Different phases of growth/degradation Stable phase – instable phase of annual income

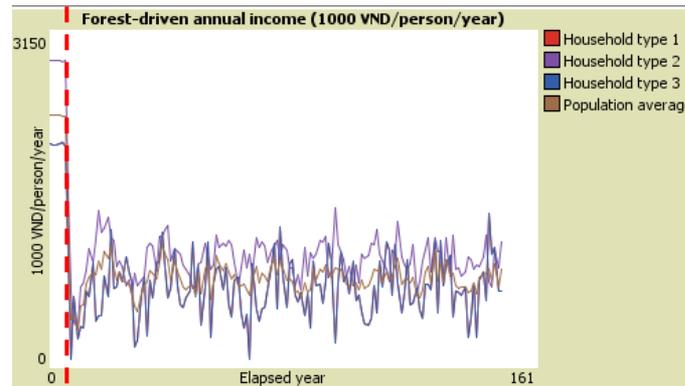
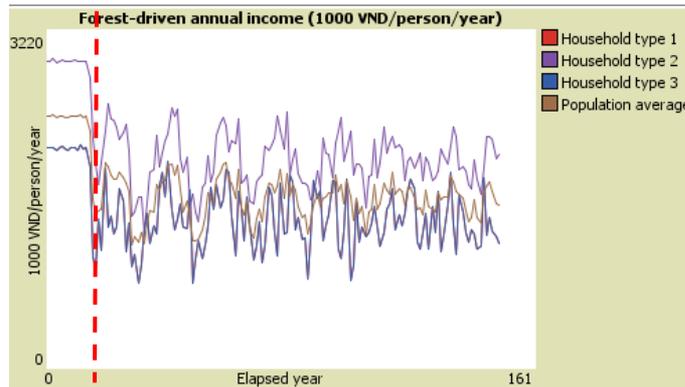
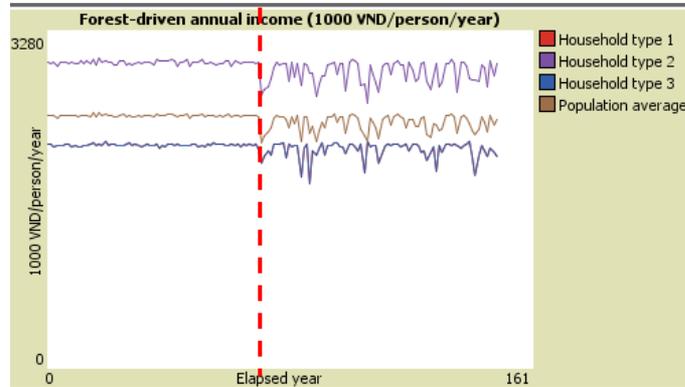
- Reasons of phase changes: changing equilibriums, etc.
- Anticipation of the ‘**tipping points**’ (e.g. the time points marked by red dash lines above) is crucial for supporting sustainable development.

Phasing changes: an example of logging mechanization impact

No mechanization
(30 days to log a tree
and saw it into wood
panels)

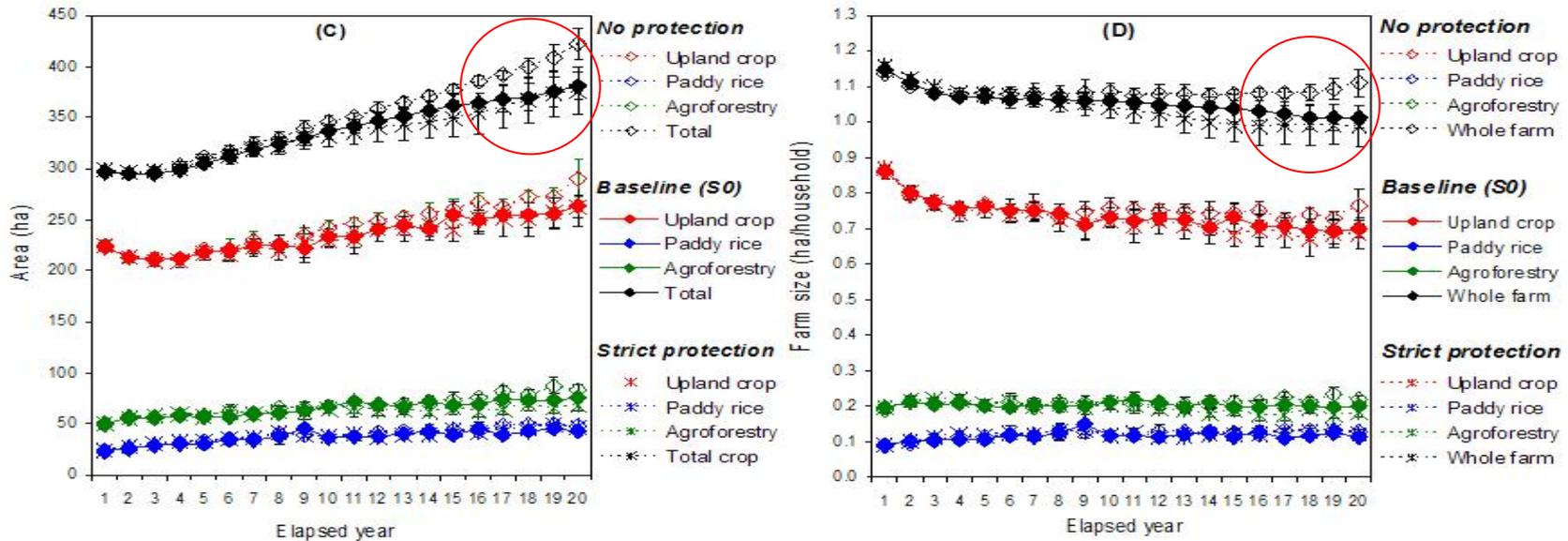
Medium mechanization
(20 days to ...)

High mechanization
(10 days to ...)



→ Technological intervention to better timber withdraw **alone** likely causes an **earlier onset** of the crisis phase for forest dependents

Delayed/legacy effects



E.g. Shift of forest protection regime likely causes significant impacts on the total farmland area and farm size after 15-17 years (see Le et al., 2010).

- Reasons of delayed effects: buffering and elastic capacities caused by heterogeneous interactions within the coupled HES.
- Implications for sustainability research: multi-generation externalities and long-term benefits, etc.

How to present and analyze your simulation results in an insightful and effective way?

3. Discussions about your simulation results

- What changes are theoretically understandable/explainable ?
(intended/expected/common sense changes)
- Is there any changes that are counter-intuitive?

Scientifically discovered, truths are often called *counter-intuitive* when intuition, emotion and other cognitive processes outside of deductive rationality interpret them to be wrong. However, the subjective nature of intuition limits the objectivity of what to call *counter-intuitive* because what is counter-intuitive for one may be intuitive for another (Source: Wikipedia).

Counter-intuitive in science:

Many scientific ideas that are generally accepted by people today were formerly considered to be contrary to intuition and common sense.

- What do the results suggest for (1) better management, planning, etc. and (2) new research questions and hypotheses?
- ... (your creative thinking, please!)